



SHIMMER DELAY AMBIENT MACHINE MANUAL

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Congratulations on choosing our **Shimmer Delay Ambient Machine**.

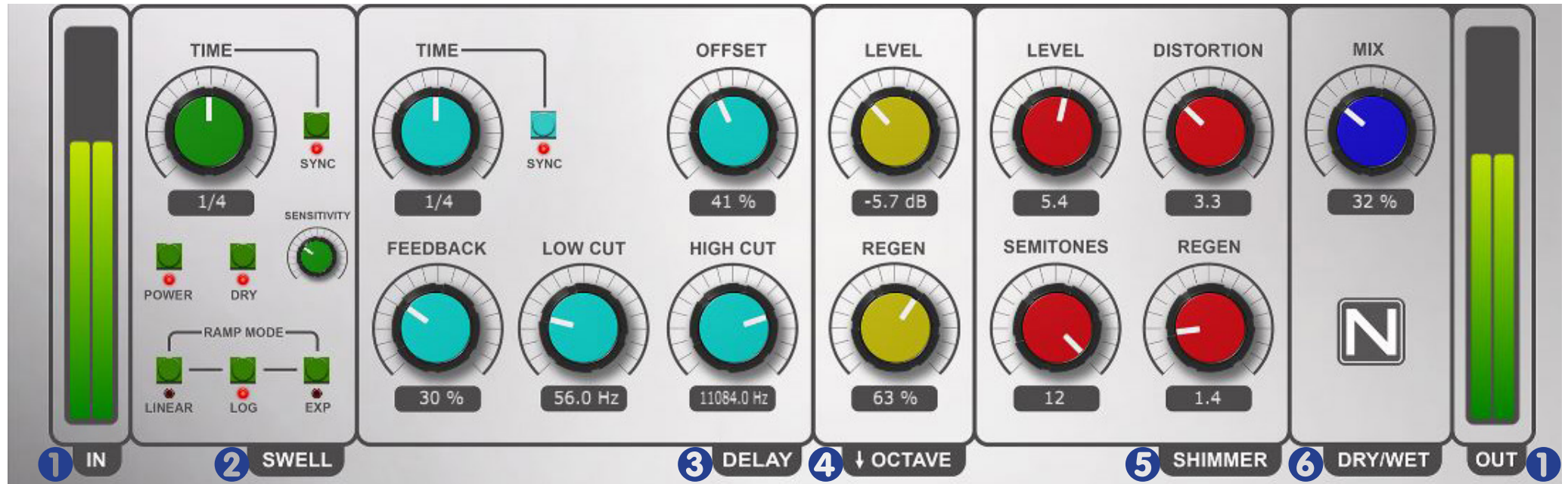
Based on creative techniques developed by studio engineers and producers in the early 1980s, **Shimmer Delay Ambient Machine** combines reverb, pitch shifting, and feedback to create out-of- this-world soundscapes and spaces.

Great for guitars, keys, synths, samples, and vocals, **Shimmer Delay Ambient Machine** promotes getting lost in creative production and electronic music facets of the ambient spectrum.

Swell crescendo means to start at a low volume and then swell to a much louder level, which is similar the sound of a violin being bowed. Now you get those sweeping swells from your guitar using the auto swell section of the **Shimmer Delay Ambient Machine**.

The **Shimmer Delay Ambient Machine** user interface is designed with an emphasis on user control and playability. Specifically, the large knobs are easily adjusted with an up-and-down motion of the mouse/finger, and all of the controls produce a smooth change in the audio, allowing you to glitchlessly shape the effect as you desire.

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1 - Inputs / Outputs Meters: Show the inputs / outputs level.

2 - Swell: Auto volume swell section commonly used with the electric guitar which is similar the sound of a violin being bowed.

3 - Delay: Main delay section.

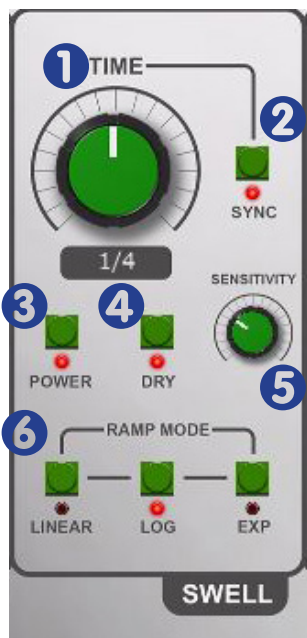
4 - Down Octave: This section manages a down octave.

5 - Shimmer: This section manages the shimmer effect.

6 - Dry / Wet: This section manages dry / wet signal blend.

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SWELL



1 - Time: Adjust the swell ramp length, when the host SYNC is on will be with time division.

2 - Sync: Controls the tempo mode of the swell section. When Off, Time is in milliseconds. When in Sync mode, Time is note-based and synced to the tempo of the DAW.

3 - Power: On/Off swell section.

4 - Dry: When engaged the swell is applied also to the dry signal.

5 - Sensitivity: Controls the sensitivity at which the picking dynamics engage the effect.

Low SENSITIVITY settings are not suitable for slow harmony changes, but effective for rapid staccato lines.

6 - Ramp Mode: LINEAR (arise linearly), LOG (arise logarithmically), EXP (arise exponentially)

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DELAY



1 - Time: Provides adjustment of delay time, when the host SYNC is on will be with time division.

2 - Sync: Controls the tempo mode of the delay section. When Off, Time is in milliseconds. When in Sync mode, Time is note-based and synced to the tempo of the DAW.

3 - Offset: Create a time offset in left / right delay sections, useful for spread the stereo image.

4 - Feedback: This is the amount of the signal that you'd like to feed back into the input of your delay to create echoes.

5 - Low Cut: This filter removes low frequencies from the feedback loop delay signal.

6 - High Cut: This filter removes high frequencies from the feedback loop delay signal.

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OCTAVE



1 - **Level**: Level of the down octave

2 - **Regen**: Controls the amount of signal in the feedback loop creating more intense effect.

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SHIMMER



1 - Level: Shimmer effect level

2 - Distortion: Controls the amount of parallel distortion 0 is dry, 10 completely distorted.

3 - Semitones: Controls the amount of shift for the shimmer pitch shifter, in semitones.

4 - Regen: Controls the amount of signal in the feedback loop creating more intense effect.

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DRY / WET

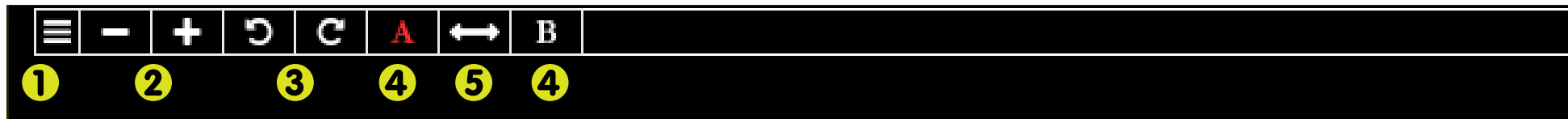


1 - Mix: Determines the relative level of the wet and dry signals. It has a special nonlinear taper which puts most of the knob travel in the most usable range.

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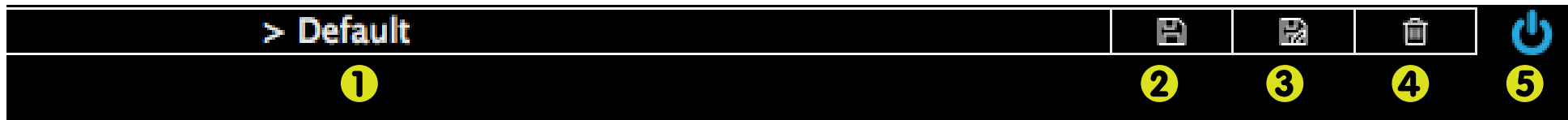
THE TOOLBARS



Top Toolbar

- 1 - Open the manual and the information about the plugin.
- 2 - + and - buttons allow you to scroll through the presets.
- 3 - Undo/Redo changes made to the parameters of the plugin at any time.
- 4 - With A/B banks, it is possible to compare two different settings in an easy way. It is also possible to compare presets by loading them in the two different A/B banks. The red highlight will show the currently selected bank and what you will modify/save.
- 5 - Copy the settings from a bank to another, so you can make slight changes to the controls and compare the two settings for example.

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- 1 - Shows you the active preset. Click on the label to see the preset list.
- 2 - Allows you to override the current selected preset.
- 3 - Save the current selected preset as a new preset with a name of your choice.
- 4 - Delete the selected preset.
- 5 - Bypass the plugin in order to compare your processed and unprocessed signal.

NEMBRINI
AUDIO